

CY20 Seasonal Employee Pay Structure

Seasonal employee pay ranges effective January 1, 2020 through December 31, 2020

This structure is used in conjunction with specific agency seasonal salary guidelines.

New seasonal employees are paid the minimum of the pay range. Returning seasonal employees are eligible for a 2.5% increase over CY19 rate.

- S01** Light clerical duties may include answering telephones, typing or data entry, office machine operation, or filing. Light maintenance duties may include furnishing tools, materials, and supplies to other workers; cleaning work area, machines, and tools; and holding materials or tools for other workers.
- S02** Advanced clerical duties may include communicating with customers, employees, and other individuals to answer questions; disseminating or explaining information; taking orders; and addressing complaints. Entry-level technical duties may include repairing machines, equipment, or structures, using tools such as hammers, hoists, saws, drills, wrenches, or equipment such as precision measuring instruments or electrical or electronic testing devices.
- S03** Maintenance duties may include pipe fitting; boiler making; insulating; welding; machining; carpentry; repairing electrical or mechanical equipment; installing, aligning, and balancing new equipment; and repairing buildings, floors, or stairs. Advanced technical duties may include operating power construction equipment, or leading a crew of seasonal employees
- S04** Duties require knowledge and skills gained through specific experience or training on the job, or in a post-secondary educational institution and the occupation is in high demand.
- S05** These positions require advanced professional training and experience. Examples include mid-level or doctoral level medical professionals and attorneys.

Pay Grade	2020 Minimum	2020 Maximum
S01	\$9.30	\$13.15
S02	\$10.17	\$14.90
S03	\$10.89	\$15.93
S04	\$11.42	\$22.55
S05	Pay is administered individually based on experience of incumbent the difficulty in recruiting for the position.	